

Nazarii Dudnyk *

Lead Graphic Designer
& 3D Artist

Location:
Gothenburg, Sweden
(Available for relocation)

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Summary

Lead Graphic Designer with over 8 years of professional experience, including nearly six years of progression from Junior to Lead at Ramotion and ongoing freelance work. Brings over four years of commercial 3D experience—both in-house and through educational courses—along with a popular YouTube channel dedicated to Blender. Currently expanding skills through an in-depth study of UX. Combines deep knowledge of visual identity, a refined sense of aesthetics, and proven mentoring skills, all built on a long-standing, self-directed learning mindset.

Experience

Graphic Designer – Junior → Lead [Ramotion](#)

Product & brand design agency
San Francisco / Remote
Junior · Aug 2020 – Aug 2023,
Lead · Aug 2023 – Present

- Designed visual identities for digital products across cybersecurity, SaaS, and energy — including the conceptual metaphor, identity, and early 3D illustrations for enterprise browser [Island](#), and a 3D homepage animation for EV-charging startup [Stable](#).
- Created 3D renders, animations, and motion graphics to showcase the studio's client projects — including [Clearbit](#), [Quantexa](#), [Upstream](#), and [Carbon Solutions](#) — strengthening how Ramotion presented its work across portfolio and social media.
- Produced animated [3D brand mascots](#), [icon animations](#), and branded [3D-lettering experiments](#).
- Contributed to icon design for ColorOS on OPPO smartphones.
- As Lead in the marketing design team, art-directed portfolio case studies and the studio's social-media presence, driving a global refresh of how its work was showcased.
- Led, coordinated, and mentored a team of three designers, maintaining consistent visual and quality standards across the studio's output

3D Course Creator [Pushka School](#)

Blender for Fashion
Kyiv
Jan 2023 - Jul 2023

- Designed and taught a 6-month Blender course for fashion and apparel creators, taking students from fundamentals to professional-quality product rendering.
- Guided students through lighting, materials, and rendering workflows, sharing practical, experience-based techniques and tips

- Designed product packaging for [Bee Granola](#), now retailing in stores across Ukraine ([additional packaging](#)).
 - Created logos and brand identities for companies across construction ([Kyivbud](#)), metals and minerals (Manganese Group, Ferrotech, Basemin, Eastmetal), and railway infrastructure (Rail Systems).
- Case studies for selected projects are currently being added to my portfolio.

Core Skills

- **Design & Branding:** Brand & Visual Identity, Logo Design, Typography, Packaging Design, Visual Storytelling
- **3D & Visual Art:** 3D Modeling, Texturing & Shading, Lighting & Rendering, 3D Illustration, Motion Graphics
- **Direction & Concept:** Art Direction, Concept Development
- **Cross-disciplinary:** Generative AI & Custom AI Tooling, Gamification (in progress), UX/UI (in progress)

Tools & Software

- **Design:** Photoshop, Illustrator, Figma
- **Generative AI:** image & video generation, prompt engineering, custom AI-assisted workflows
- **3D & Texturing:** Blender, Cinema 4D, Substance 3D Painter
- **Motion & Video:** After Effects, Premiere Pro
- **Game Engine:** Unity, Unreal Engine (basic)

Mentorship

- Run a popular Blender [YouTube](#) channel (4+ years, 1.3M+ total views), teaching niche and advanced topics not covered on other channels — with individual tutorials reaching tens to hundreds of thousands of views.
- Created and led an internal Blender training course for the **Ramotion** team, upskilling colleagues in 3D production.
- Deliver one-on-one Blender lessons tailored to each learner's specific topics and goals.

Education

- Self-directed study in Design, 3D Art & Game Development
- [Human-Computer Interaction: The Foundations of UX Design](#), Interaction Design Foundation (IxDF)
- [Game UX Design: The Ultimate Guide](#), Interaction Design Foundation (IxDF), **in progress**

Languages

- English — C1 (Advanced), [EF SET certified](#)
- Russian — Native
- Ukrainian — Native